



Video Games

By Kevin Cunningham

Scholastic, United States, 2013. Paperback. Book Condition: New. 224 x 155 mm. Language: English . Brand New Book. With advanced HD graphics, motion controls, and 3-D images, video games have come a long way since their earliest days. While these games are fun to play, making them is no simple process. Readers will see how large teams of specialized workers come together to design, plan, and program today's cutting edge video games.



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